

# Take the goRe out of the DjangoReact stack

Integrating JS apps with Django



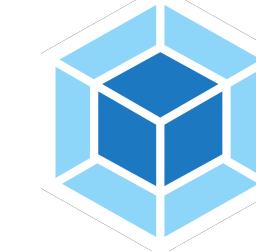
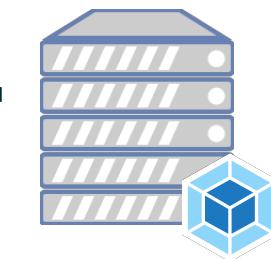
/n6g7



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nathang@theodo.co.uk

# A JS toolchain primer

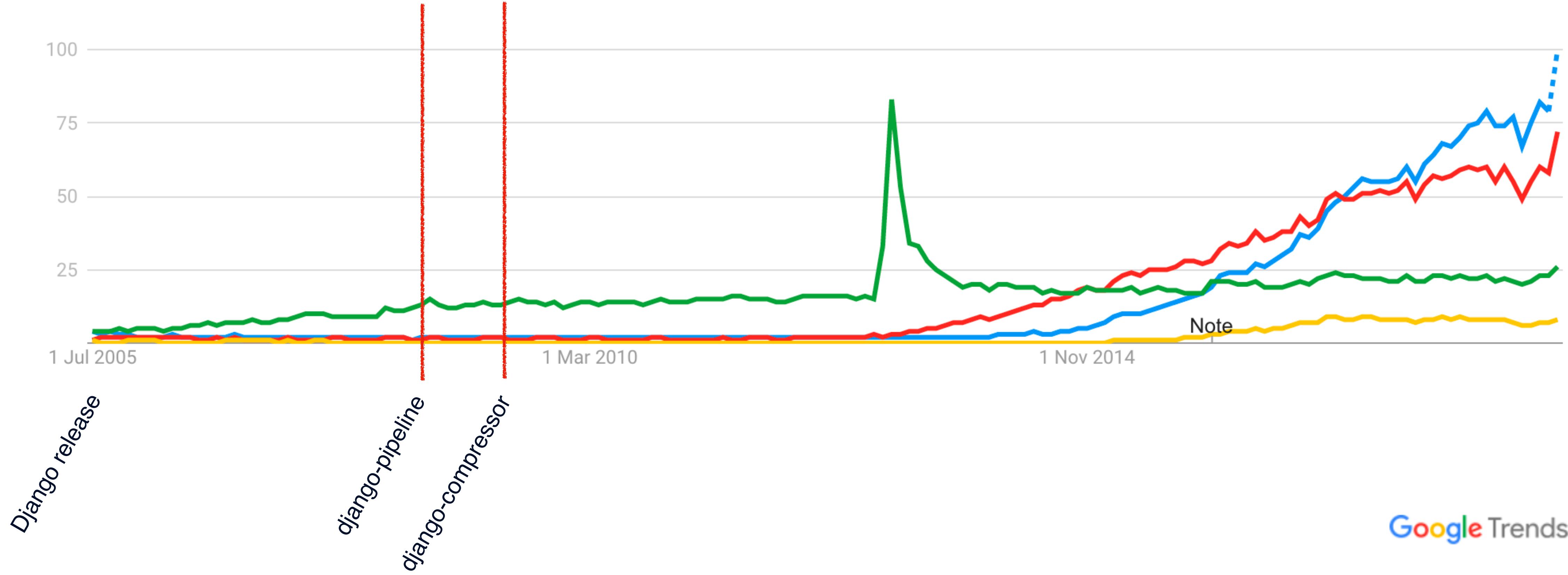
- **npm**   $\Leftrightarrow$  PyPI & pip
- Webpack   $\Leftrightarrow$  ?????
- Webpack dev server   $\Leftrightarrow$  Django autoreloader



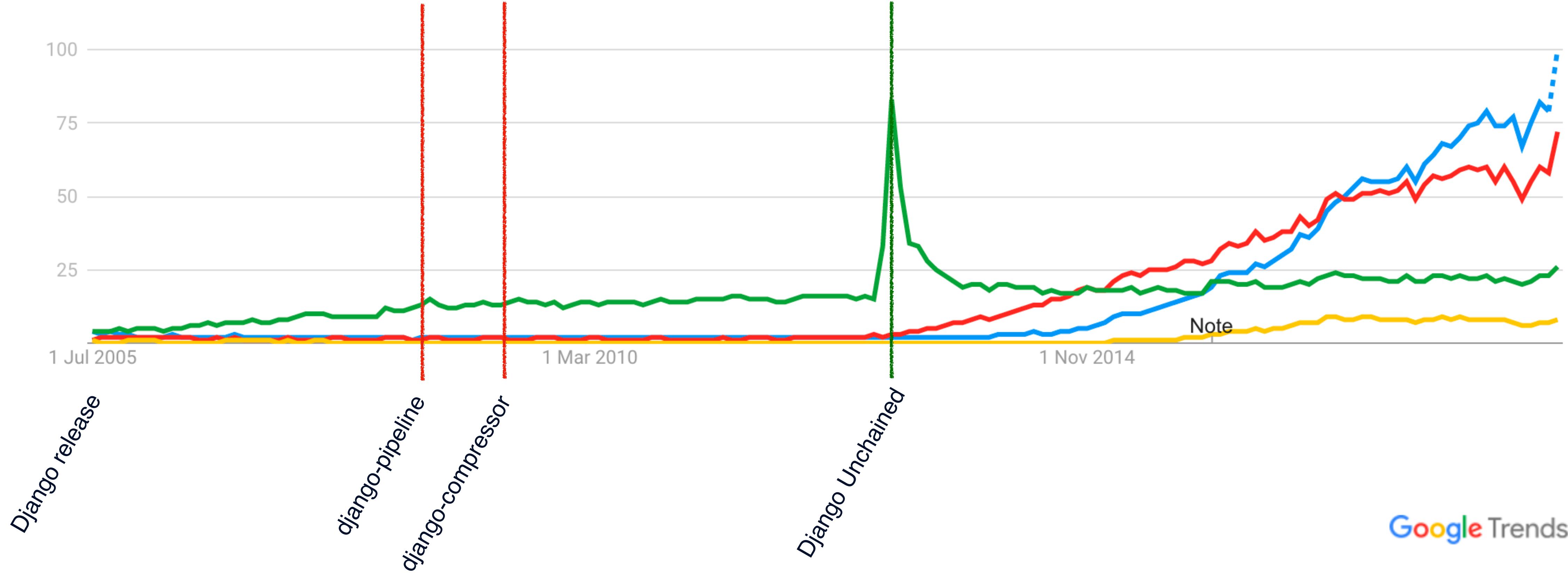


# Django & JS state of the art

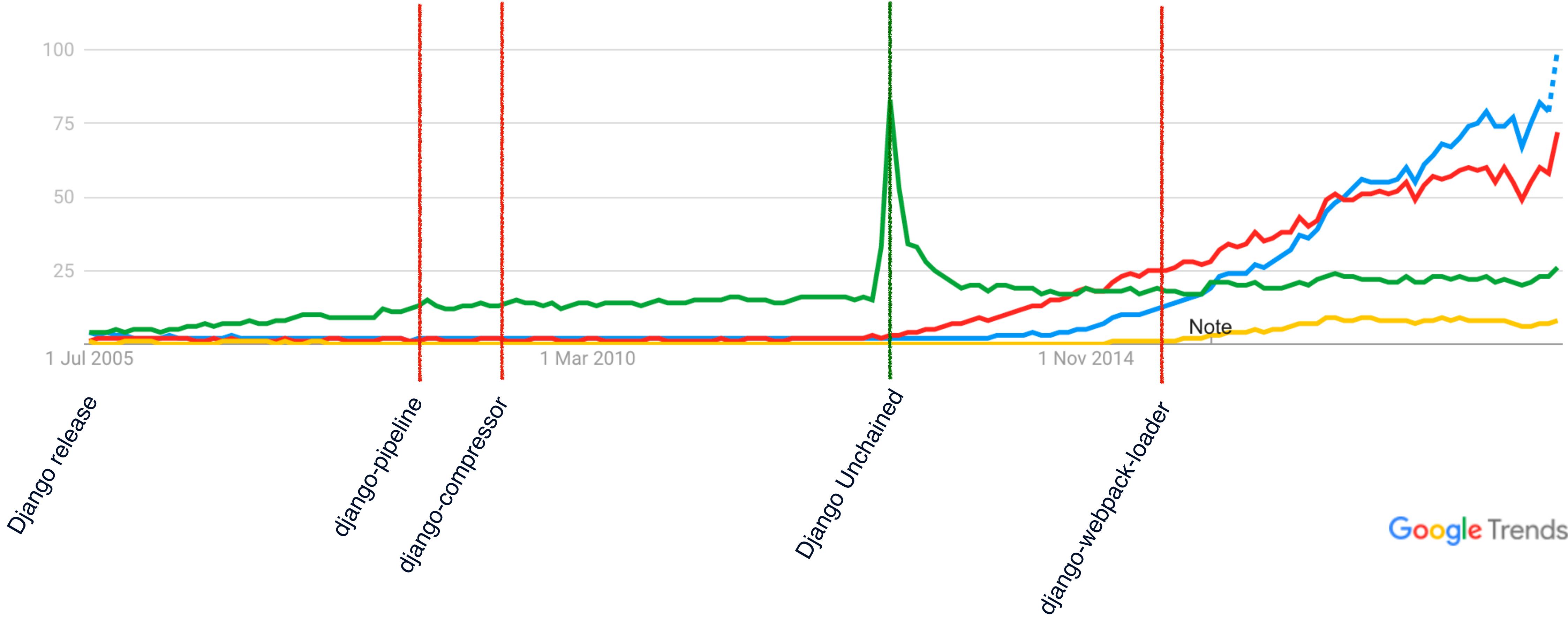
● React ● Angular ● Webpack ● Django



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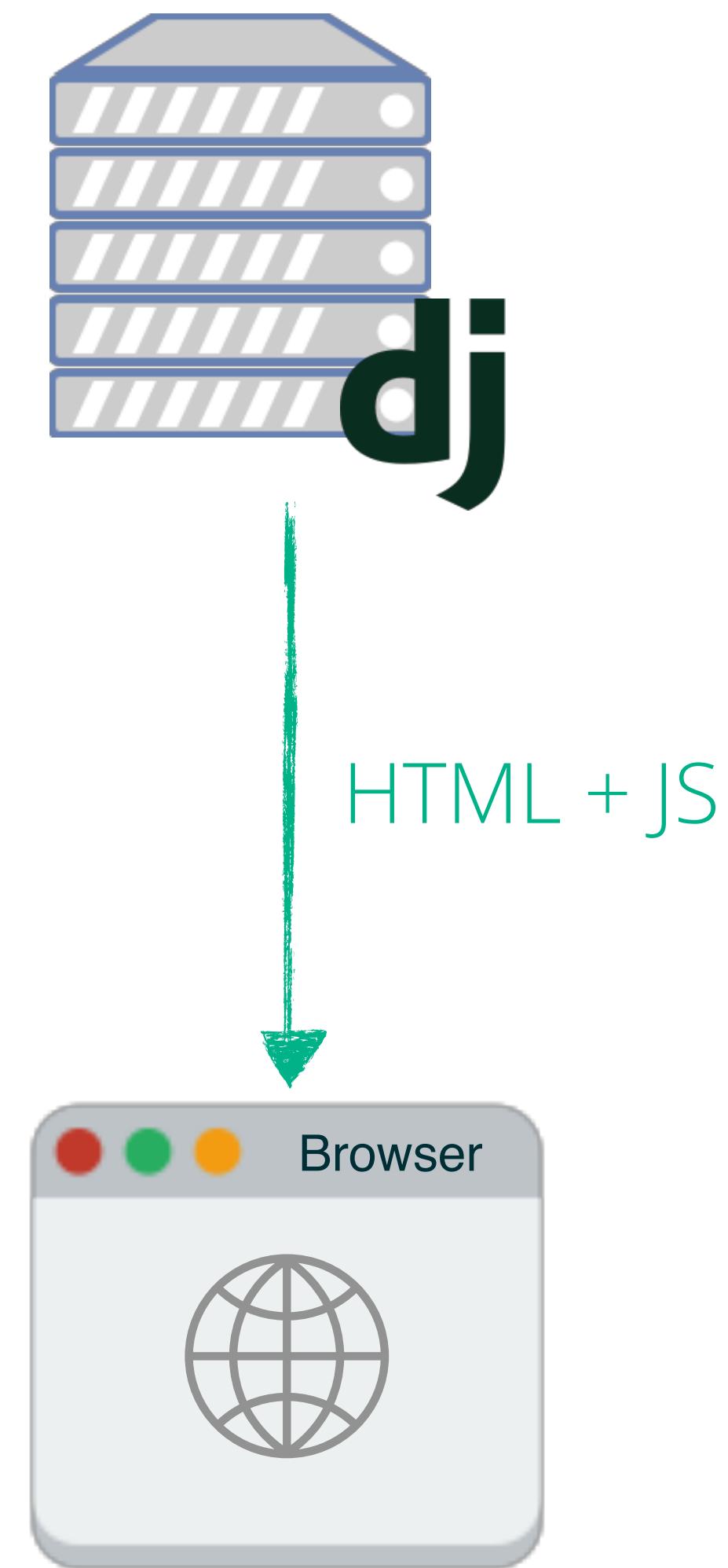


# django-webpack-loader

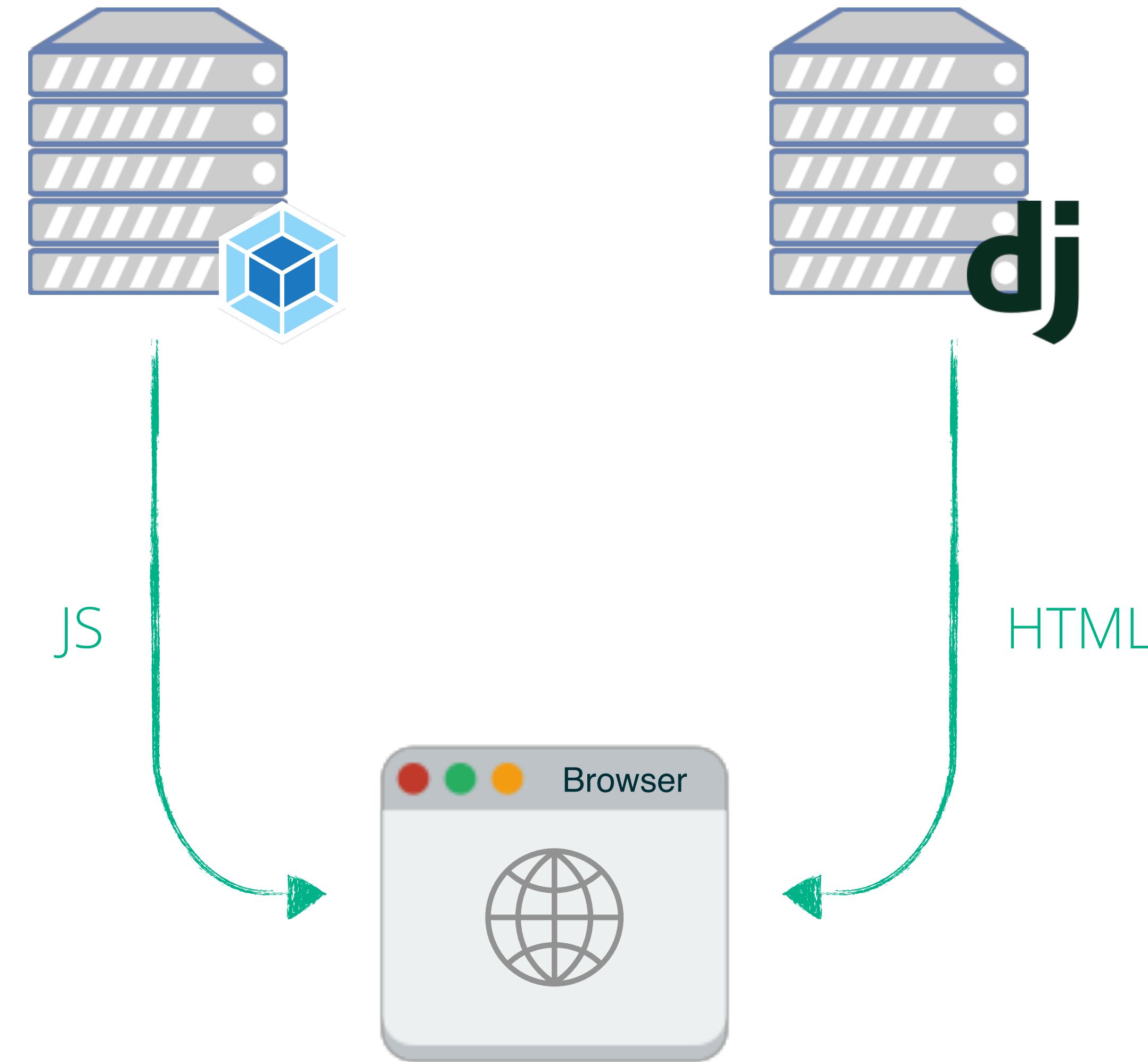
- 2015
- First attempt at a proper integration with Webpack
- Separates responsibilities:
  - Webpack builds the js « bundle » (no wrapper)
  - DWL provides template tags to output `<script>` tags

<https://owais.lone.pw/blog/webpack-plus-reactjs-and-django/>

# A typical dev environment (before)



# A typical dev environment (after)



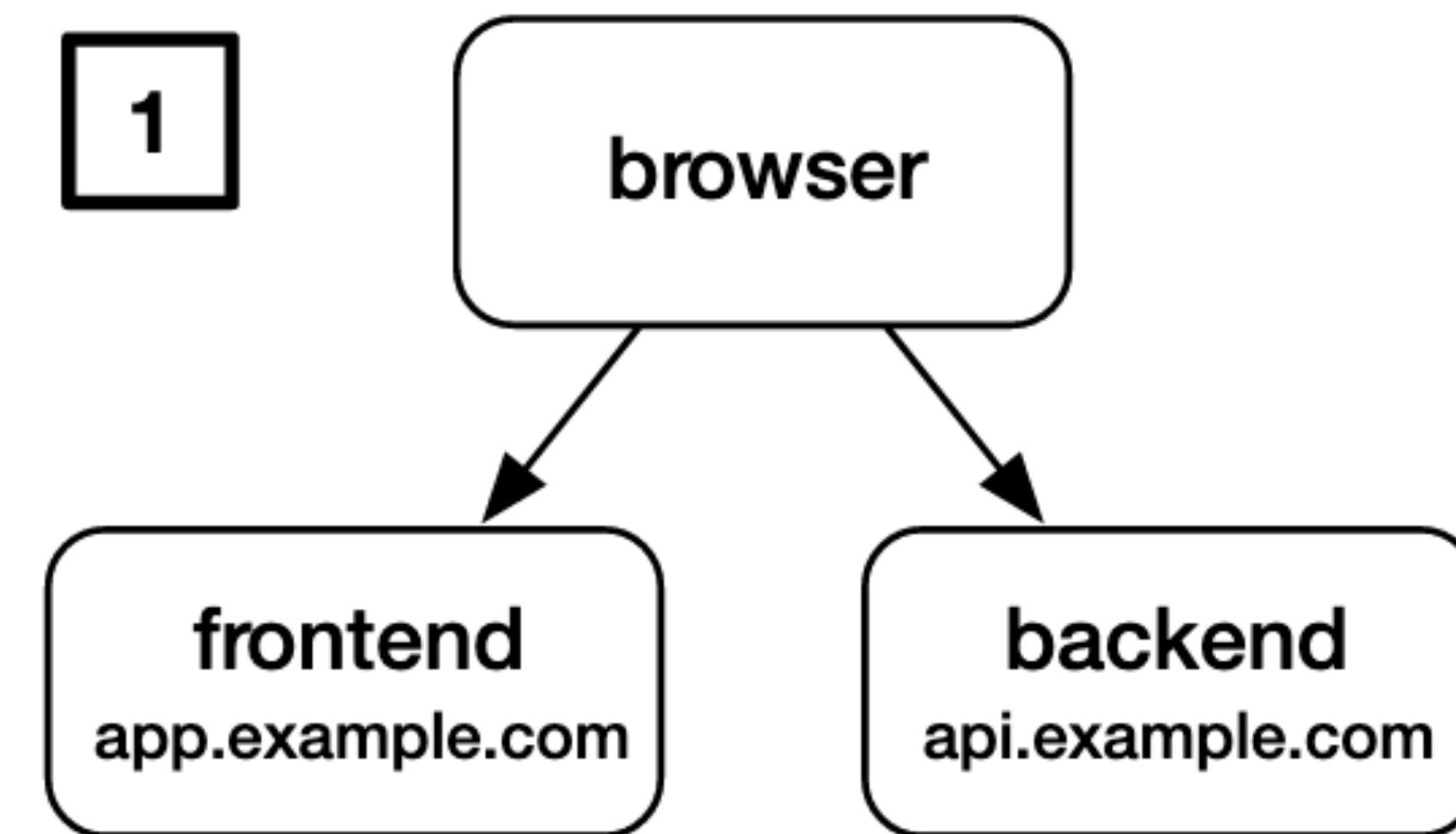
# Aymeric Augustin's article series

- 2018
- Formalisation of Django+JS requirements
- Taxonomy of JS apps:
  - Single Page Application (SPA)
  - Hybrid Application
- Detailed examples of setups
  - Prod/dev parity, authentication, and more

<https://fractalideas.com/blog/making-react-and-django-play-well-together/>

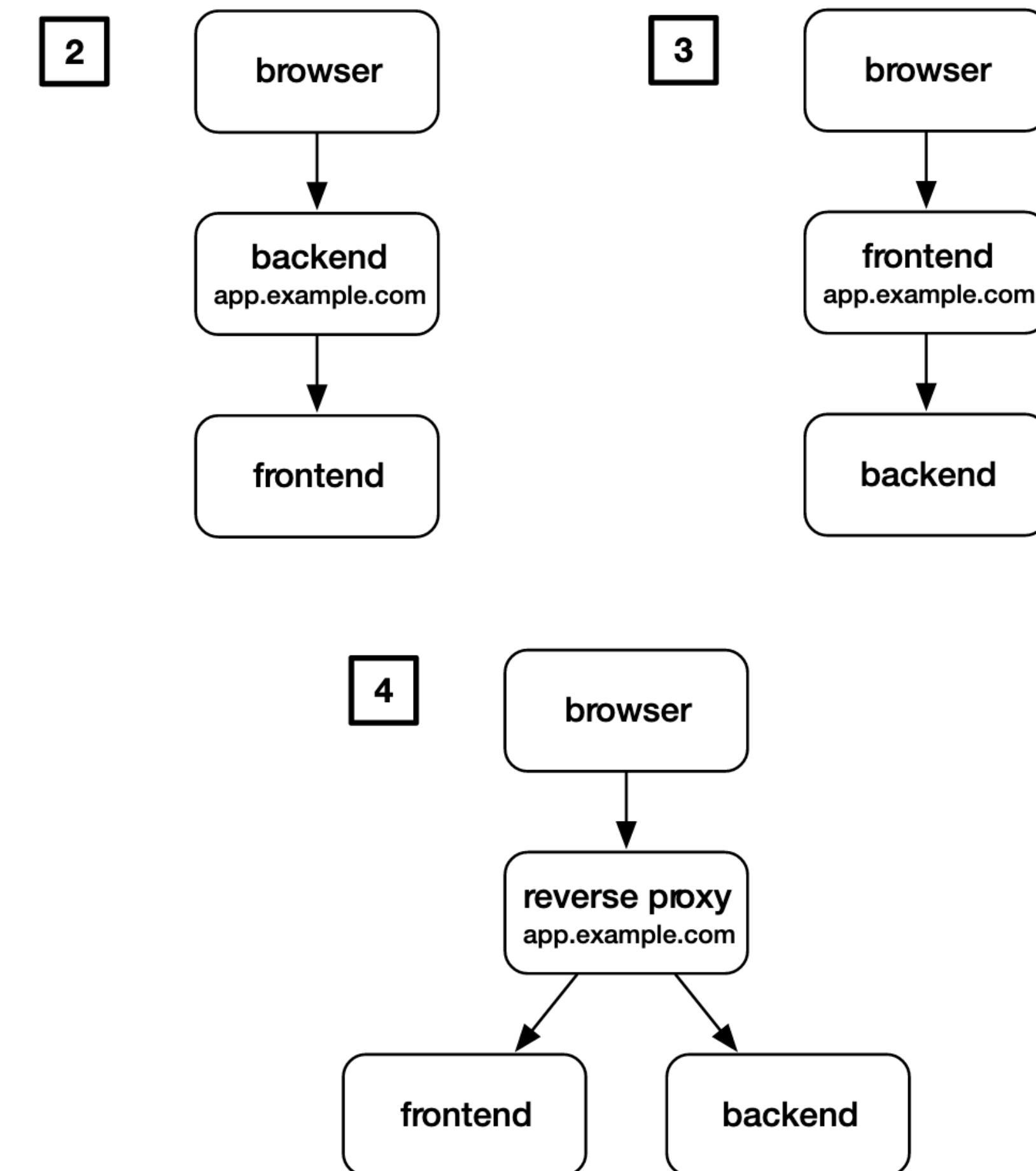
# Aymeric Augustin's article series

- Single Page Application
  - HTML is static (not served by Django)
  - Django is purely an API



# Aymeric Augustin's article series

- Hybrid Application
  - HTML is served by Django
  - HTML is a mix of Django template & JS







Designing our  
Django & JS site

# Requirements

1. « Builds » are environment-independant
2. Hot reloading in development
3. Dev/prod parity

1

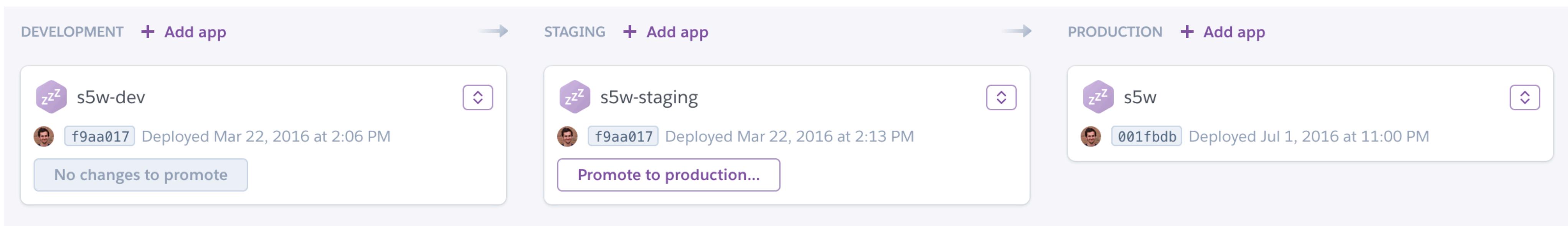
# Builds are environment-independant

- Build = archive, docker image, commit, binary, etc
- Why?
  - Allows « version promotion »
  - Trust that what works in staging will also work in prod

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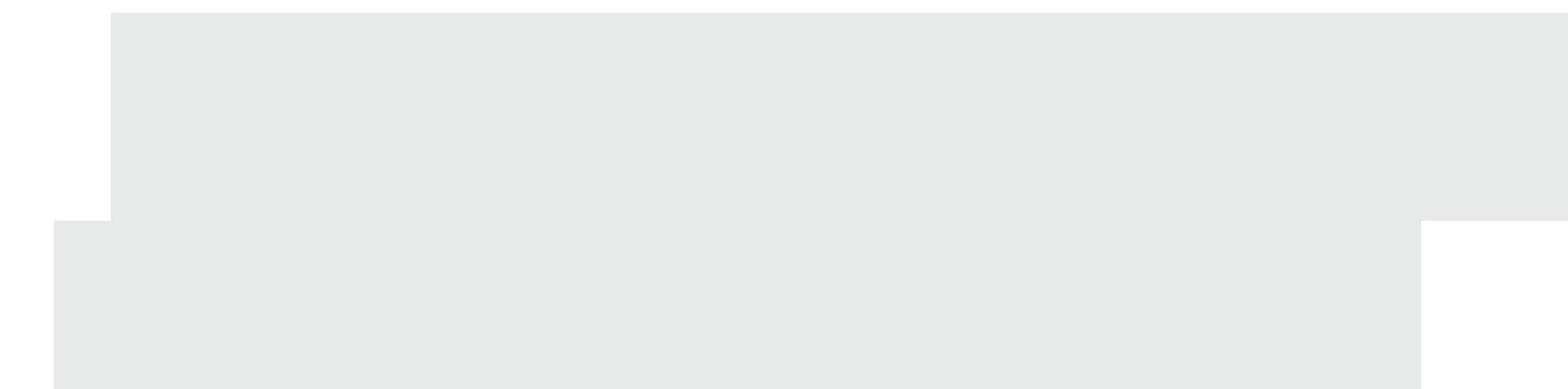
# Builds are environment-independant

<https://12factor.net/config>

1

# Builds are environment-independant

- How?
  - No environment-specific values hardcoded in the code
  - Environment variables

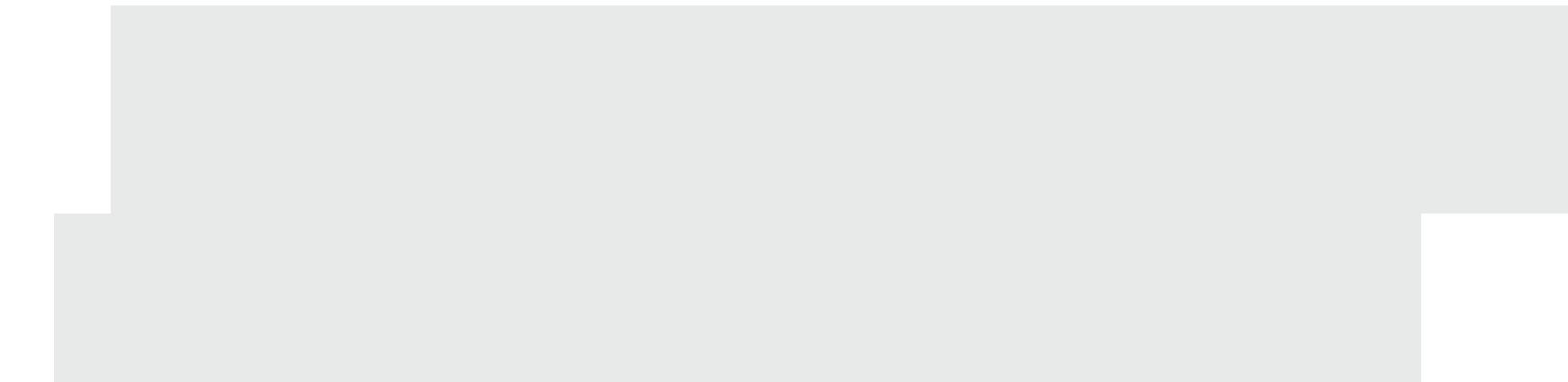


<https://12factor.net/config>

1

# Builds are environment-independant

- How?
  - No environment-specific values hardcoded in the code
  - Environment variables
  - Django is good at this 



<https://12factor.net/config>

1

# Builds are environment-independant

- How?
  - No environment-specific values hardcoded in the code
  - Environment variables
  - Django is good at this 
  - JS example: API endpoint
    - prod: `https://api.example.com`
    - dev: `http://localhost:8000`

<https://12factor.net/config>

# 1 Builds are environment-independant

1

# Builds are environment-independant

- JS doesn't have a concept of environment variables. 😞

1

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- Two options to load config:
  - Make an API call when the app starts
  - Inject config in HTML

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    - But where does this URL come from? ouroboros.jpg
  - Inject config in HTML

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# Builds are environment-independant

- JS doesn't have a concept of environment variables. 😞
- Two options to load config:
  - Make an API call when the app starts
    - But where does this URL come from? ouroboros.jpg
  - Inject config in HTML ✓
    - So HTML needs to be a Django template
    - ➔ Hybrid app

`./front/templates/front/index.html`

```
<body>
    <!-- ... -->

    <script>
        var CONFIG = {
            API_ENDPOINT: "{{ API_ENDPOINT }}",
            OPENING_HOURS: [
                {% for item in opening_hours %}
                {
                    day: '{{item.day}}',
                    openingTime: '{{item.opening_time}}',
                    order: '{{item.order}}',
                },
                {% endfor %}
            ]
        }
    </script>
    <!-- ... -->
</body>
```

**ERRATA**

*Depending on where those config values come from, this may be vulnerable to XSS injections. Use the `json_script` tag instead (since Django 2.1).*

## 2 Hot reloading in development

## 2

# Hot reloading in development

- Why?
  - Shortens feedback loop:  
Write code > Run code > Detect bug

## 2

# Hot reloading in development

- Why?
  - Shortens feedback loop:  
Write code > Run code > Detect bug
- Relies on Webpack Dev Server (WDS)
  - Live reloading: full page refresh
  - Hot reloading: in-place replacement (no page refresh, uses websocket)

2

## Hot reloading in development

- Hot reloading
- Websocket connection to Webpack Dev Server

**localhost:3000**



**localhost:8000**



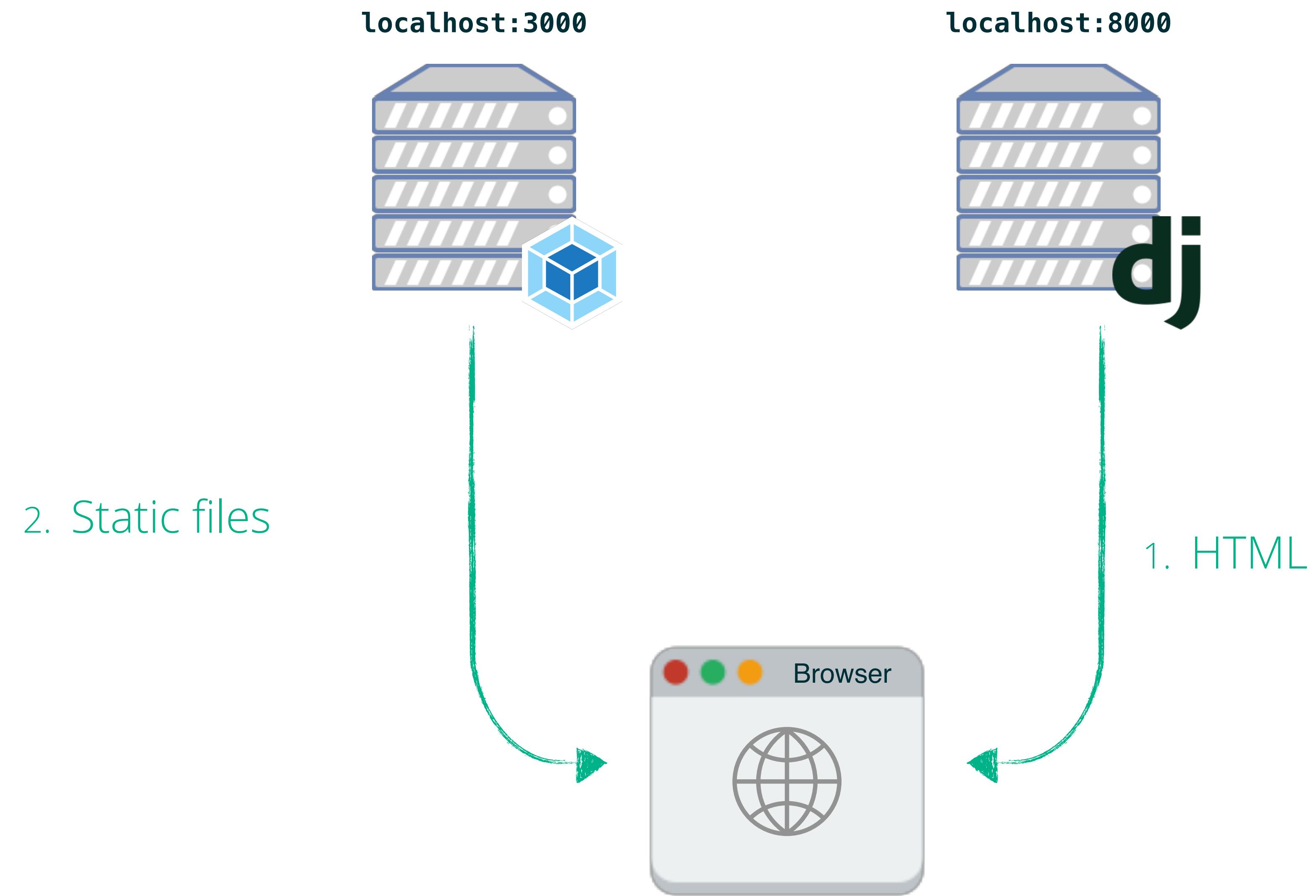
**localhost:3000**

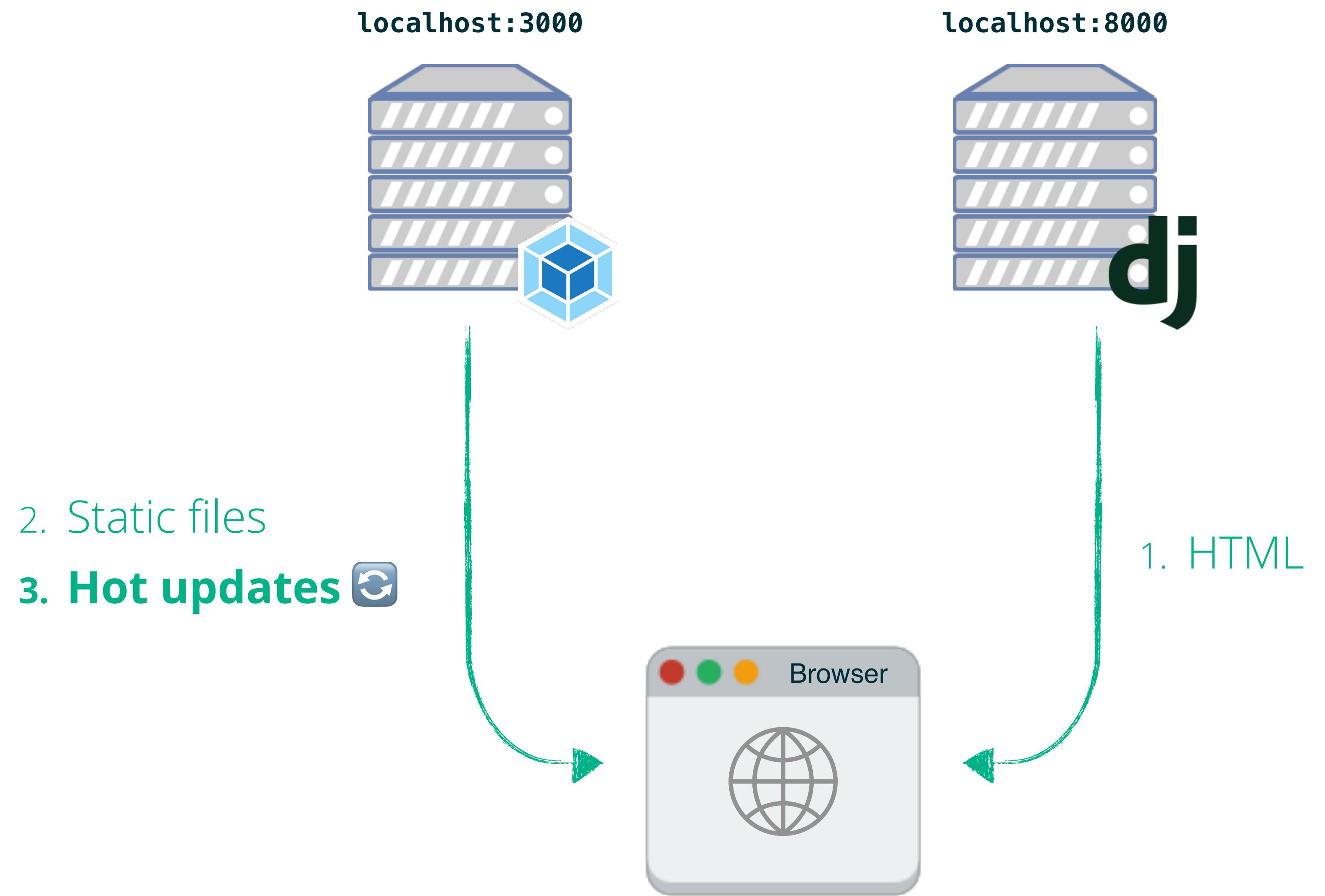


**localhost:8000**



1. HTML





2

## Hot reloading in development

- Hot reloading
- Websocket connection to Webpack Dev Server
  - Possible if you're using vanilla WDS
  - But not if you're using create-react-app 
  - GitHub [issue](#) and [PR](#)

## 2 Hot reloading in development

- **Live reloading**
- Built in webpack dev server:
  1. Browser loads files dynamically from WDS
  2. Django renders `<script>` tags in app HTML (django-webpack-loader)

# 3

## Dev/prod parity

- Live reloading
- Built in webpack dev server:
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## Dev/prod parity

- Live reloading
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## Dev/prod parity

- Live reloading
- Built in webpack dev server:
  1. Browser loads files dynamically from WDS
  2. Django renders `<script>` tags in app HTML (django-webpack-loader) 
- Django renders `<script>` tags in prod  same in dev

# ./front/templates/front/index.html

```
<head>
<!-- ... -->
{% if not debug %}
  {% for style in initial_stylesheets %}
    <link href="{% static style %}" rel="stylesheet" />
  {% endfor %}
  {% endif %}
</head>

<body>
<!-- ... -->

{% if debug %}
<script type="text/javascript">
  // In development, we dynamically load the entry chunks into the dom.
  // To do so, we load the webpack-generated manifest, filter it to only
  // keep the initial chunks, and insert them in the dom.
  fetch("http://localhost:3000/static-manifest.json")
    .then(function(response) {
      return response.json();
    })
    .then(function(manifest) {
      for (var chunkName in manifest) {
        var chunk = manifest[chunkName];
        if (chunk.isInitial && chunk.path.match(/.*\.js$/)) {
          var script = document.createElement("script");
          script.type = "text/javascript";
          script.src = "http://localhost:3000/" + chunk.path;
          document.getElementsByTagName("head")[0].appendChild(script);
        }
      }
    });
</script>
{% else %}
  {% for script in initial_scripts %}
    <script src="{% static script %}"></script>
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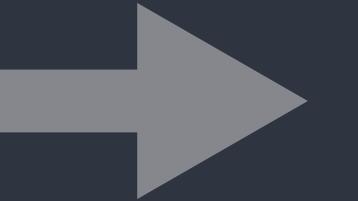
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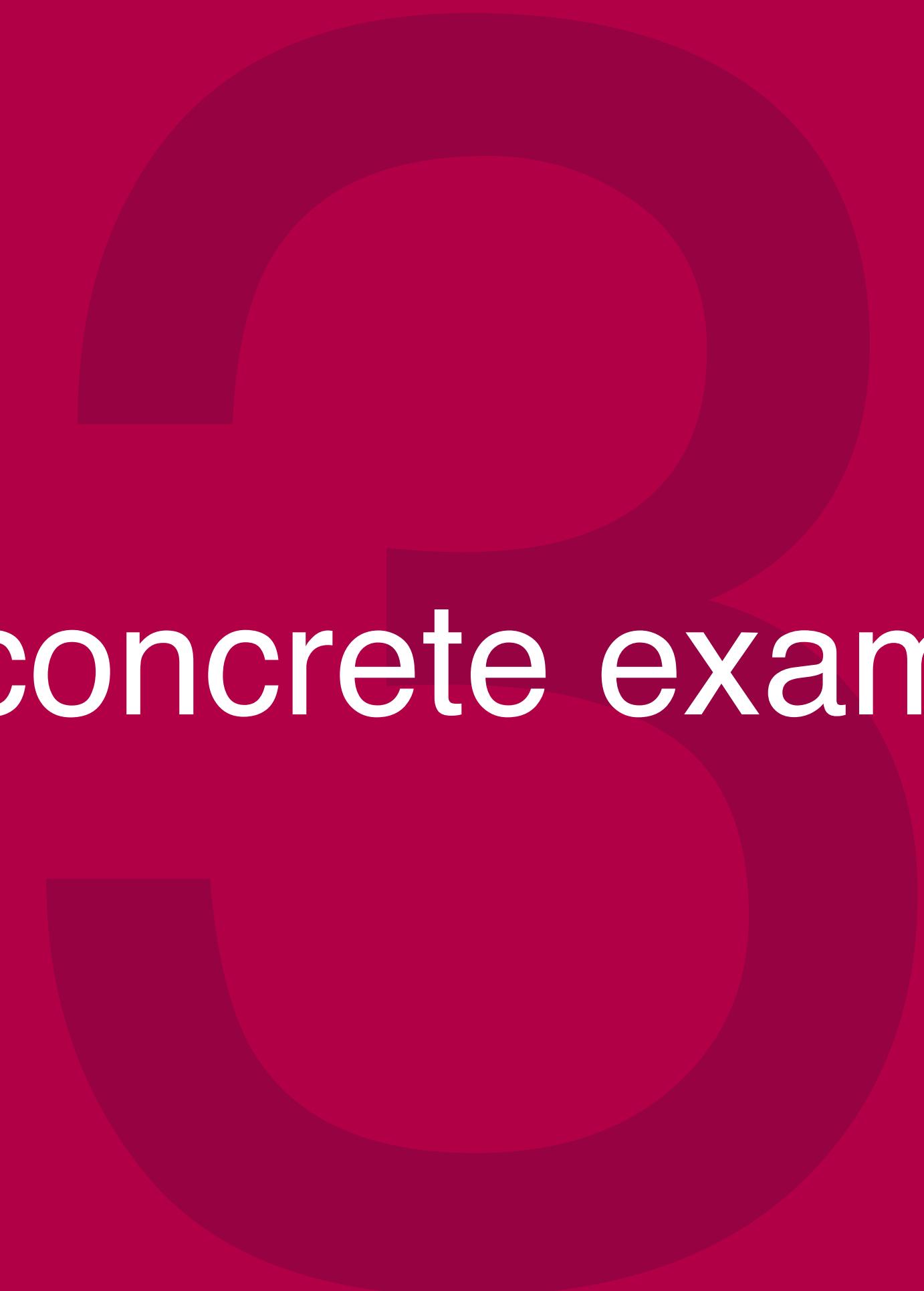
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<head>
<!-- ... -->
{%- render_bundle 'main' 'css' %}

</head>

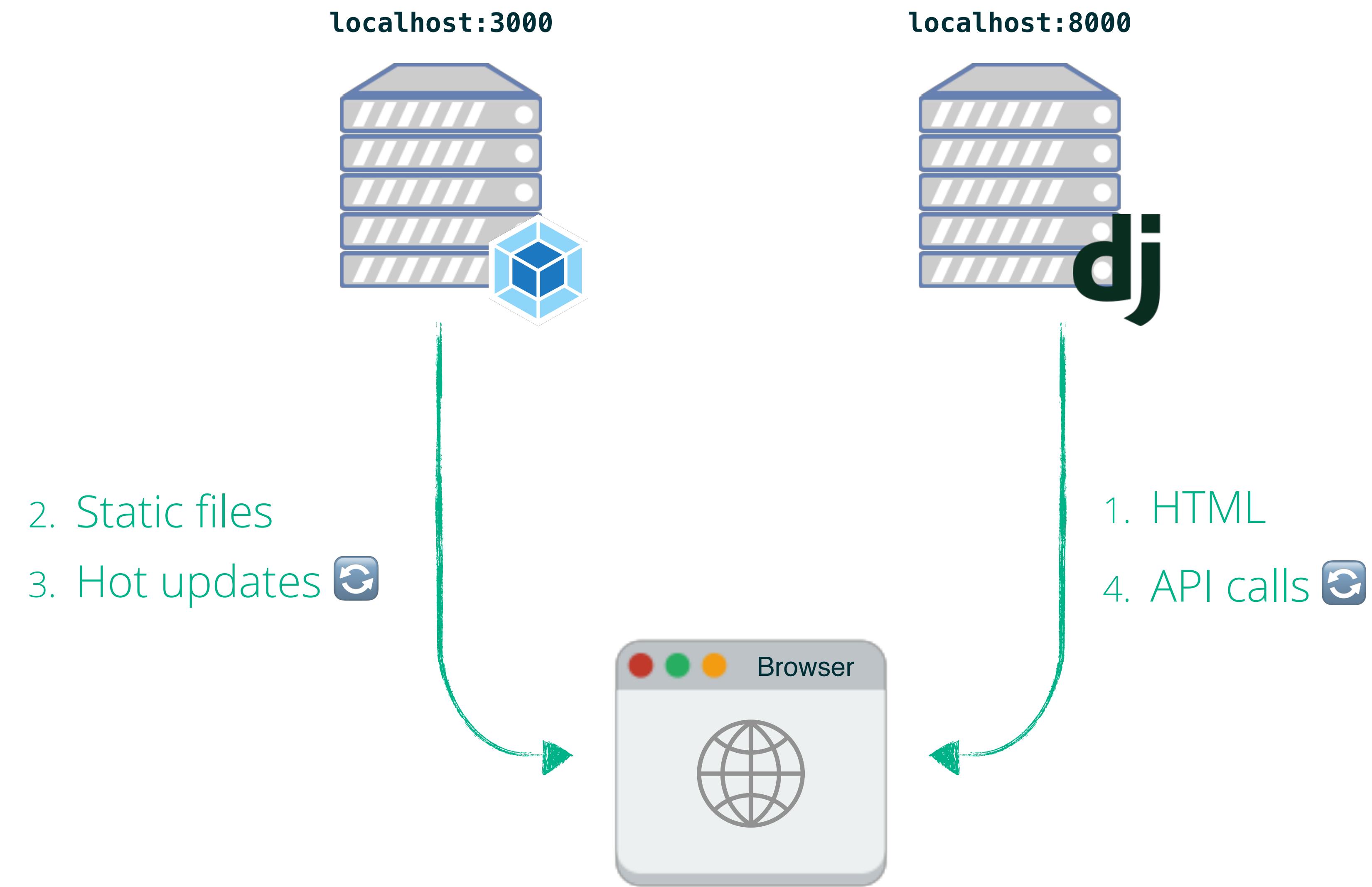
<body>
<!-- ... -->

{%- render_bundle 'main' 'js' %}
```





# A concrete example





## ./front/templates/front/index.html

```
{% load render_bundle from webpack_loader %}

<!DOCTYPE html>
<html lang="en">
    <head>
        {% render_bundle 'main' 'css' %}
    </head>

    <body>
        <div id="app"></div>

        <script>
            var CONFIG = {
                API_ENDPOINT: "{{ API_ENDPOINT }}",
                OPENING_HOURS: [
                    {% for item in opening_hours %}
                    {
                        day: '{{item.day}}',
                        openingTime: '{{item.opening_time}}',
                        order: '{{item.order}}',
                    },
                    {% endfor %}
                ]
            }
        </script>

        {% render_bundle 'main' 'js' %}
    </body>
</html>
```

### ERRATA

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## ./front/views.py

```
from django.conf import settings
from django.views.generic import TemplateView

from app.models import OpeningHours

class FrontendView(TemplateView):
    template_name = "index.html"

    def get_context_data(self, **kwargs):
        return super().get_context_data(
            API_ENDPOINT=settings.API_ENDPOINT,
            opening_hours=OpeningHours.objects.all(),
            **kwargs
        )
```

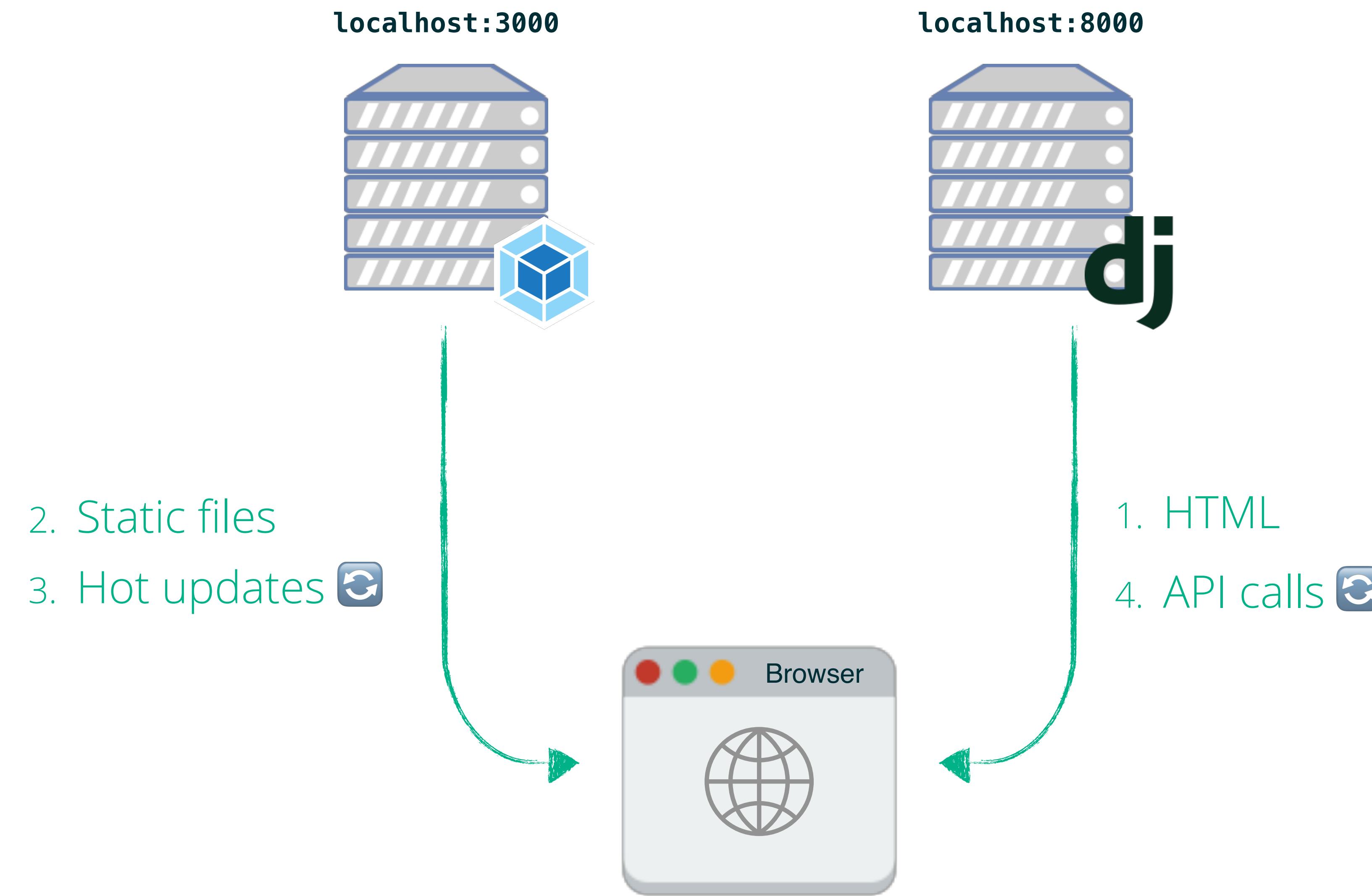


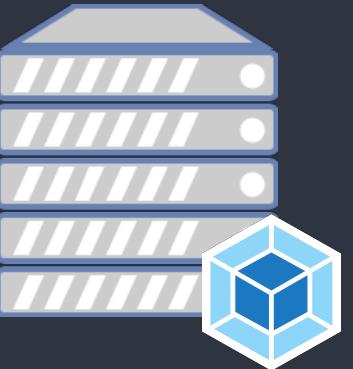
## ./my\_project/urls.py

```
from django.conf import settings
from django.contrib import admin
from django.urls import path, re_path

from front.views import FrontendView

urlpatterns = [
    path("admin/", admin.site.urls),
    re_path(r"^[a-zA-Z0-9/-]*$", FrontendView.as_view(), name="app")
]
```





## ./frontend/webpack.config.js

```
const BundleTracker = require('webpack-bundle-tracker');

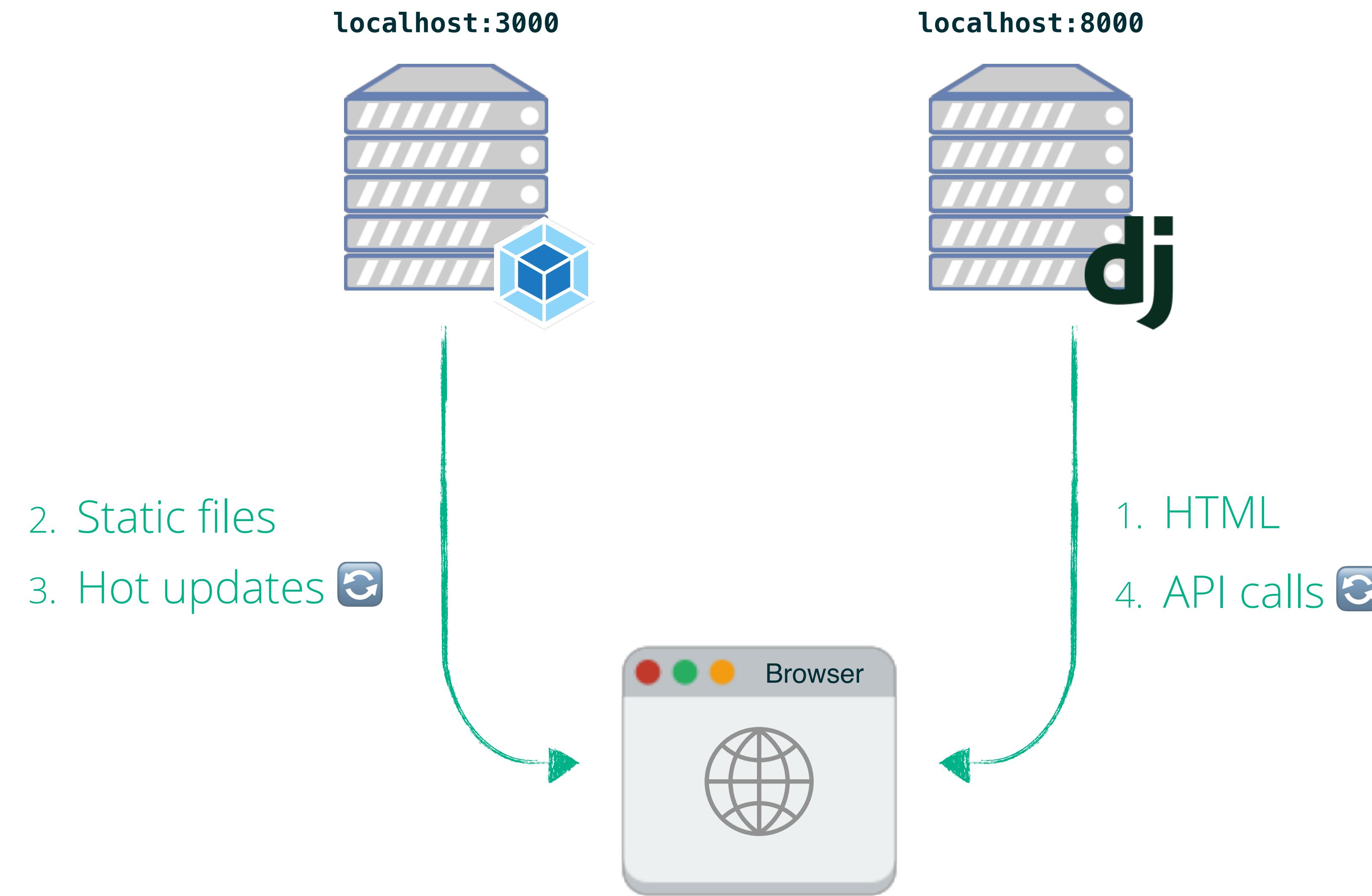
module.exports = {
  context: __dirname,
  entry: {
    app: ['./app']
  },
  output: {
    path: require("path").resolve('./assets/bundles/'),
    filename: "[name]-[hash].js",
    publicPath: 'http://localhost:3000/assets/bundles/',
  },
  plugins: [
    new BundleTracker({path: __dirname, filename: './assets/webpack-stats.json'})
  ]
}
```



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## ./devops/Dockerfile

```
# First stage: build front app
FROM node:10 AS node
WORKDIR /code

COPY ./frontend /code/
RUN yarn
RUN yarn build

# Second stage: build base backend
FROM python:3.7

ENV DJANGO_SETTINGS_MODULE myproject.settings.prod
ENV PYTHONPATH /code

WORKDIR /code

RUN pip install pipenv gunicorn

COPY ./backend /code/
COPY --from=node /code/build /code/front/static/front

RUN pipenv install --system --deploy

# Collect statics
RUN python ./manage.py collectstatic
```

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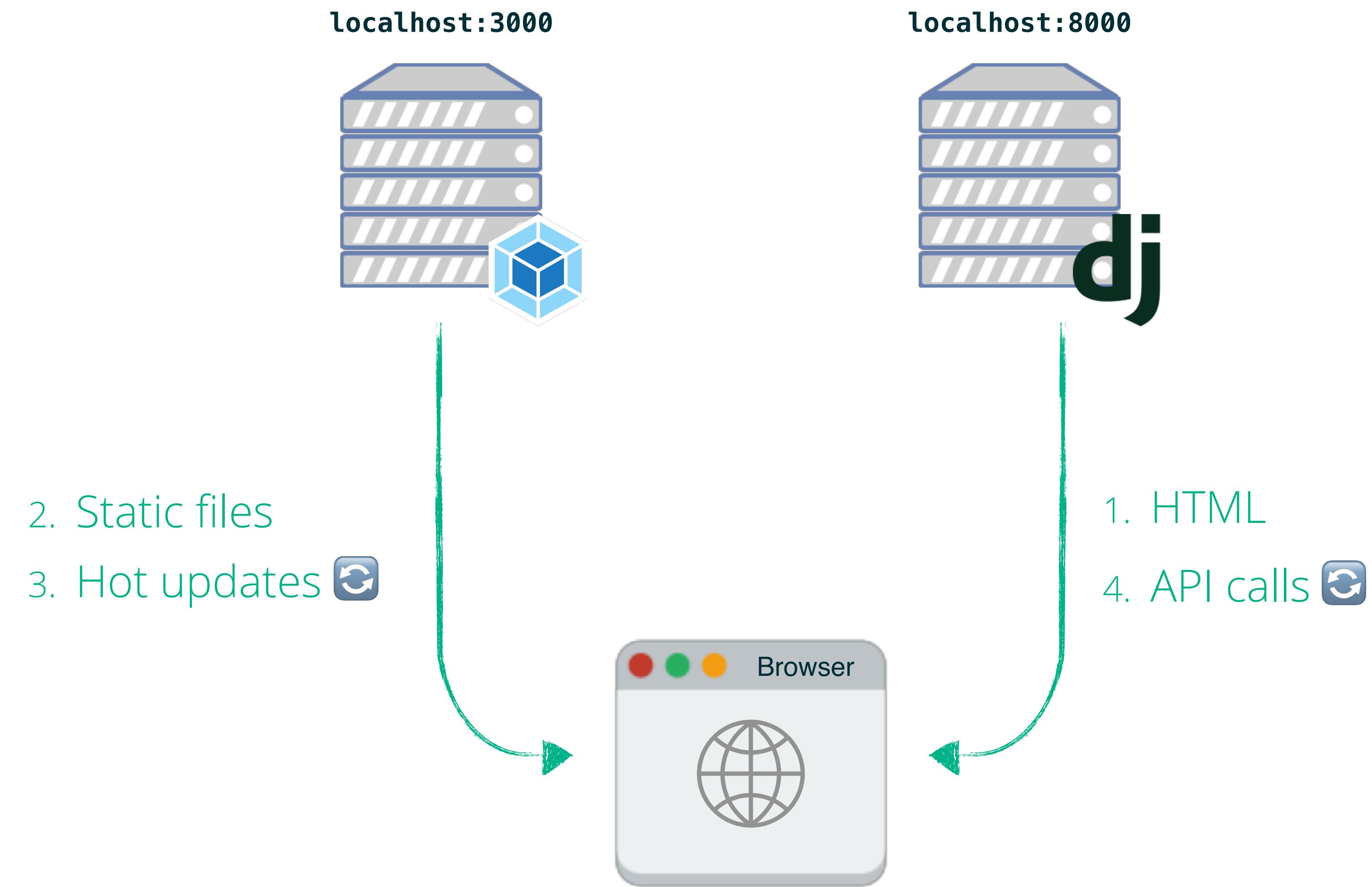
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RUN pipenv install --system --deploy

# Collect statics
RUN python ./manage.py collectstatic
```



# Other interesting topics

- Authentication (JWT / cookies)
- CORS
- CSRF
- SEO
- PWA support

# Thank you!

 /n6g7    /n4ng5l   nathang@theodo.co.uk

# Thank you!

 /n6g7    /n4ng5l   nathang@theodo.co.uk